

# WIRELESS DISTANCE MEASUREMENT SYSTEM

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*A comprehensive project report has been submitted in partial fulfilment of  
the requirements for the degree of*

**Bachelor of Technology**  
*in*  
**ELECTRONICS & COMMUNICATION ENGINEERING**

*Under the supervision of*

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**MAY , 2018**

## CERTIFICATE OF APPROVAL



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for the partial fulfillment of the requirements for **B. Tech** degree in **Electronics and Communication Engineering** from **Maulana Abul Kalam Azad University of Technology, West Bengal** absolutely based on his own work under the supervision of

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The contents of this thesis, in full or in parts, have not been submitted to any other Institute or University for the award of any degree or diploma.

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1. ....

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## **ABSTRACT**

Speed check in roads, Driverless car to detect obstacles, Fuel level in tanks , used in large number of application such as Radar for robotics, blind man walking stick ,etc. Wireless distance measurement using ultrasonic sensor is one other cheapest among various option. In this project distance measurement and location of an object by using ultrasonic sensor and microcontroller is present.

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## LIST OF ABBREVIATIONS

**RX** : Reciever

**TX** : Transmitter

**LED** : Light Emitting Diode

**LDR** : Light Dependent Repeater

**ISP** : In- System programming

**SPI** : Serial Peripheral Interface

**TQFP** : Thin Quad Flat Pack

**QFN** : Quad Flat with No lead packages

**MLF** : Micro Led Frame Packages

**MIPS** : Microprocessor without Internal Pipeline Stages

**PDIP** : Plastic Dual Inline Package

**AVR** : Ultrasonic Distance Sensor

**RAM** : Random Access Memory

**EPROM** : Electrically Erasable Programmable Read Only Memory

**MOSI** : Master Output Slave Input

**MISO** : Master Input Slave Output

**SCK** : Serial Clock

**USART** : A Universal Asynchronous Reciever –Transmitter

**PORT D** : PIC 18F6722

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# CHAPTER 1

## INTRODUCTION

Distance measurement of an object in front or by the side of the moving entity is required in large number of devices. These devices may be small or large and can be quite simple or complicated. Distance measurement has important applications in automotive and industrial applications. The distance measurement through sensors is useful in detecting obstacles. It is the distance measurement feature that allowed to imagine about self-driving cars and robots. The distance measurement application is also used in industries to check fuel levels in aircrafts and commercial transport vehicles. These uses various kinds of sensors and systems. In this project we have implemented such a measurement system which uses a ultrasonic sensor, arduino and server motor. Ultrasonic **means of distance measurement** is a convenient method compared to traditional one using **measurement** scales. Ultrasonic sound waves are useful both the air and underwater. Ultrasonic sensors are versatile for the distance measurement and it is quite fast for the common application. The transmitted waves are reflected back from the object and received by the sensor again. This provide for cheapest solution. Any distance measurement application has a sensor circuit and an actuator or display circuit (to perform path change according to the obstacle detection or display the distance reading respectively). In this project we have used RF module to control the robot to demonstrate the project. The limitation of this system is it can detect the range between 2m-4m.

### 1.1 Problem statement

A low cost distance measurement system using ultrasonic sensor which works good in different light condition and has the capability to detect the both distance and location of the object.

### 1.2 Necessity of the project

The main objective of the project is to provide useful and low cost measurement system that is easy to configure and handle.

## CHAPTER 2

### LITERATURE SURVEY

Objects detecting sensors are one of the most basic type of sensors that engineers use. There are several method to make cheap object sensors. These simple sensors are made using a IR Rx /Tx pair or Normal LED and LDR pair . These sensor may be useful for simple requirement but they have the following drawback

1. Cant say anything about the real distance of objects.
2. Give different result for different coloured objects .
3. Need calibration( like setting up a variable resistor).

To solve these problem initially IR Range Finder modules were used but they had small range.

Later to solve all these problem ultrasonic range finder module were used. These modules uses ultrasonic sound waves inaudible to human. These modules consist of ultrasonic transmitter that emits ultrasonic waves, the waves after striking the objects gets reflected back and is detected by the ultrasonic receiver. By measuring the time taken in the whole process we can detect the distance of the object from the sensor.

Ultrasonic sensor can detect the object in the range of 400cm which makes it the ideal for distance measurement application.

These are used in several areas:-

1. Speed check in roads
2. Driverless cars to detect obstacles.
3. Radars for robotics.
4. Fuel level in the tank.

# CHAPTER 3

## SYSTEM DESCRIPTION

### 3.1 Components Used

1. Arduino
2. Ultrasonic Sensor(HC-SR04)
3. Servo motor
4. RF module(rf transmitter and receiver 434Mhz)
5. L293D IC
6. HC12E-Encoder IC
7. HC12D-Decoder IC
8. DC motor
9. Robo chasis

## 3.2 Arduino(uno)

### 3.2.1 Introduction

Arduino refers to an open-source electronics platform or board and the software used to program it. An Arduino board can be purchased preassembled or, because the hardware design is open source, built by hand . A pre-assembled Arduino board includes a microcontroller, which is programmed using Arduino programming language and the Arduino development environment. Arduino programming language is a simplified form of C/C++ programming language based on what Arduino calls "sketches," which use basic programming structures, variables and functions. These are then converted into a C++ program.

#### 3.1.1 Hardware

Arduino is open-source hardware. Most Arduino boards consist of an Atmel 8-bit AVR microcontroller (ATmega8, ATmega168, ATmega328, ATmega1280, ATmega2560) with varying amounts of flash memory, pins, and features. We have arduino with ATmega 328.

#### 3.2.2.1 ATmega328

The **ATmega328** is a single-chip microcontroller created by Atmel in the megaAVR family.

### 3.1.1.1.1 Specification

The Atmel 8-bit AVR RISC-based microcontroller combines 32 kB ISP flash memory with read-while-write capabilities, 1 kB EEPROM, 2 kB SRAM, 23 general purpose I/O lines, 32 general purpose working registers, three flexible timer/counters with compare modes, internal and external interrupts, serial programmable USART, a byte-oriented 2-wire serial interface, SPI serial port, 6-channel 10-bit A/D converter (8-channels in TQFP and QFN/MLF packages), programmable watchdog timer with internal oscillator, and five software selectable power saving modes. The device operates between 1.8-5.5 volts. The device achieves throughput approaching 1 MIPS per MHz.

### 3.1.1.1.2 Key Parameters

Parameter	Value
CPU type	8-bit AVR
Performance	20 MIPS at 20 MHz <sup>[2]</sup>
Flash memory	32 Kb
SRAM	2 kB
EEPROM	1 kB
Pin count	28-pin PDIP, MLF, 32-pin TQFP, MLF
Maximum operating frequency	20 MHz



Number of touch channels	16
Hardware QTouch Acquisition	No
Maximum I/O pins	23
External interrupts	2
USB Interface	No
USB Speed	–

### 3.1.2 Features

- Microcontroller: ATmega328
- Operating Voltage: 5V
- Input Voltage (recommended): 7-12V
- Input Voltage (limits): 6-20V
- Digital I/O Pins: 14 (of which 6 provide PWM output)
- Analog Input Pins: 6
- DC Current per I/O Pin: 40 mA
- DC Current for 3.3V Pin: 50 mA
- Flash Memory: 32 KB of which 0.5 KB used by bootloader
- SRAM: 2 KB (ATmega328)
- EEPROM: 1 KB (ATmega328)
- Clock Speed: 16 MHz

### 3.1.3 Pin diagram

#### Atmega328

(PCINT14/RESET) PC6	1	28	PC5 (ADC5/SCL/PCINT13)
(PCINT16/RXD) PD0	2	27	PC4 (ADC4/SDA/PCINT12)
(PCINT17/TXD) PD1	3	26	PC3 (ADC3/PCINT11)
(PCINT18/INT0) PD2	4	25	PC2 (ADC2/PCINT10)
(PCINT19/OC2B/INT1) PD3	5	24	PC1 (ADC1/PCINT9)
(PCINT20/XCK/T0) PD4	6	23	PC0 (ADC0/PCINT8)
VCC	7	22	GND
GND	8	21	AREF
(PCINT6/XTAL1/TOSC1) PB6	9	20	AVCC
(PCINT7/XTAL2/TOSC2) PB7	10	19	PB5 (SCK/PCINT5)
(PCINT21/OC0B/T1) PD5	11	18	PB4 (MISO/PCINT4)
(PCINT22/OC0A/AIN0) PD6	12	17	PB3 (MOSI/OC2A/PCINT3)
(PCINT23/AIN1) PD7	13	16	PB2 (SS/OC1B/PCINT2)
(PCINT0/CLKO/ICP1) PB0	14	15	PB1 (OC1A/PCINT1)

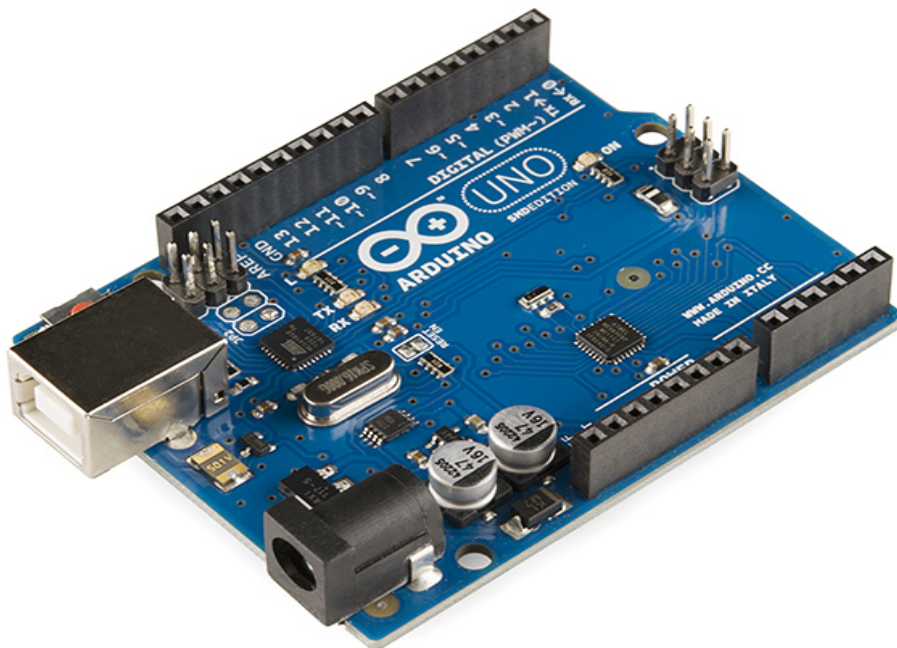


Fig : 3.2.4

## 3.3 Ultrasonic Sensor

### 3.3.1 Introduction

The HC-SR04 Ultrasonic Distance Sensor is an inexpensive device that is very useful for robotics and test equipment projects. This tiny sensor is capable of measuring the distance between itself and the nearest solid object.

The HC-SR04 can be hooked directly to an Arduino or other microcontroller and it operates on 5 volts.

This ultrasonic distance sensor is capable of measuring distances between 2 cm to 400 cm. It's a low current device so it's suitable for battery powered devices.

### 3.3.2 Electrical Parameter

### 3.3.3 Working

Ultrasonic distance sensors use pulses of ultrasonic sound (sound above the range of human hearing) to detect the distance between them and nearby solid objects. The sensors consist of two main components:

- **An Ultrasonic Transmitter** – This transmits the ultrasonic sound pulses, it operates at 40 KHz
- **An Ultrasonic Receiver** – The receiver listens for the transmitted pulses. If it receives them it produces an output pulse whose width can be used to determine the distance the pulse travelled.

The HC-SR04 has the following four connections:

- **VCC** – This is the 5 Volt positive power supply.
- **Trig** – This is the “Trigger” pin, the one driven to send the ultrasonic pulses.
- **Echo** – This is the pin that produces a pulse when the reflected signal is received. The length of the pulse is proportional to the time it took for the transmitted signal to be detected.
- **GND** – This is the Ground pin.

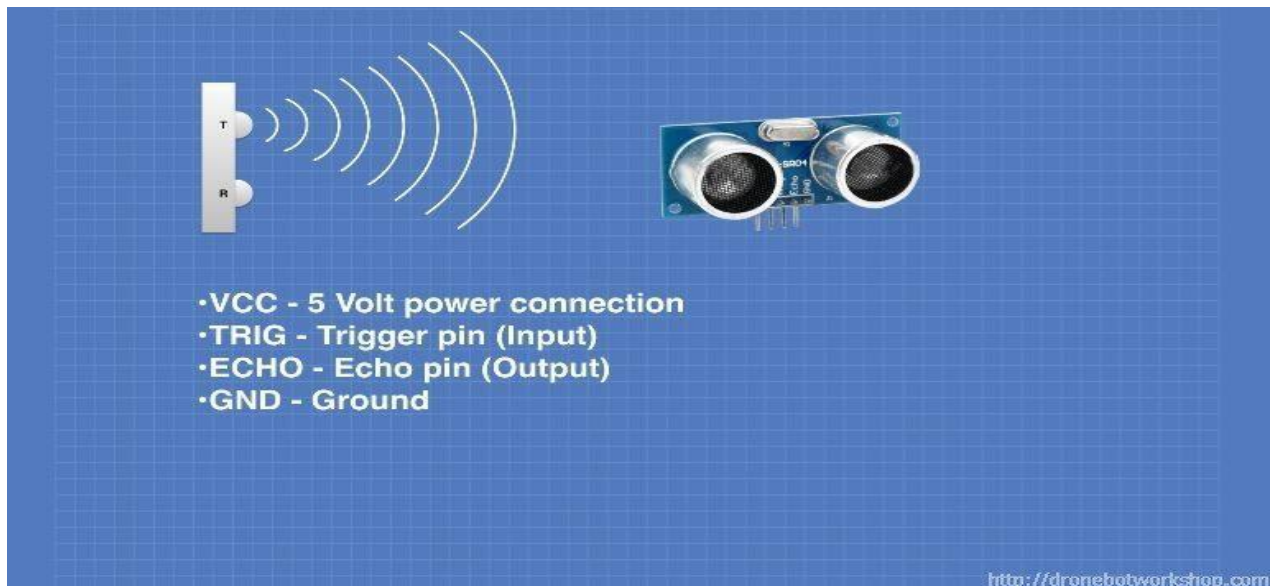


Fig 3.3.1

The device operates as follows:

1. A 5 volt pulse of at least 10  $\mu$ S (10 microseconds) in duration is applied to the Trigger pin.
2. The HC-SR04 responds by transmitting a burst of eight pulses at 40 KHz. This 8-pulse pattern makes the “ultrasonic signature” from the device unique, allowing the receiver to discriminate between the transmitted pattern and the ultrasonic background noise.
3. The eight ultrasonic pulses travel through the air away from the transmitter. Meanwhile the Echo pin goes high to start forming the beginning of the echo-back signal.
4. If the pulse is NOT reflected back then the Echo signal will timeout after 38 mS (38 milliseconds) and return low. This produces a 38 mS pulse that indicates no obstruction within the range of the sensor.
5. If the pulse IS reflected back the Echo pin goes low when the signal is received. This produces a pulse whose width varies between 150  $\mu$ S to 25 mS, depending upon the time it took for the signal to be received.
6. The width of the received pulse is used to calculate the distance to the reflected object. Remember that the pulse indicates the time it took for the signal to be sent out and reflected back so to get the distance you’ll need to divide your result in half.

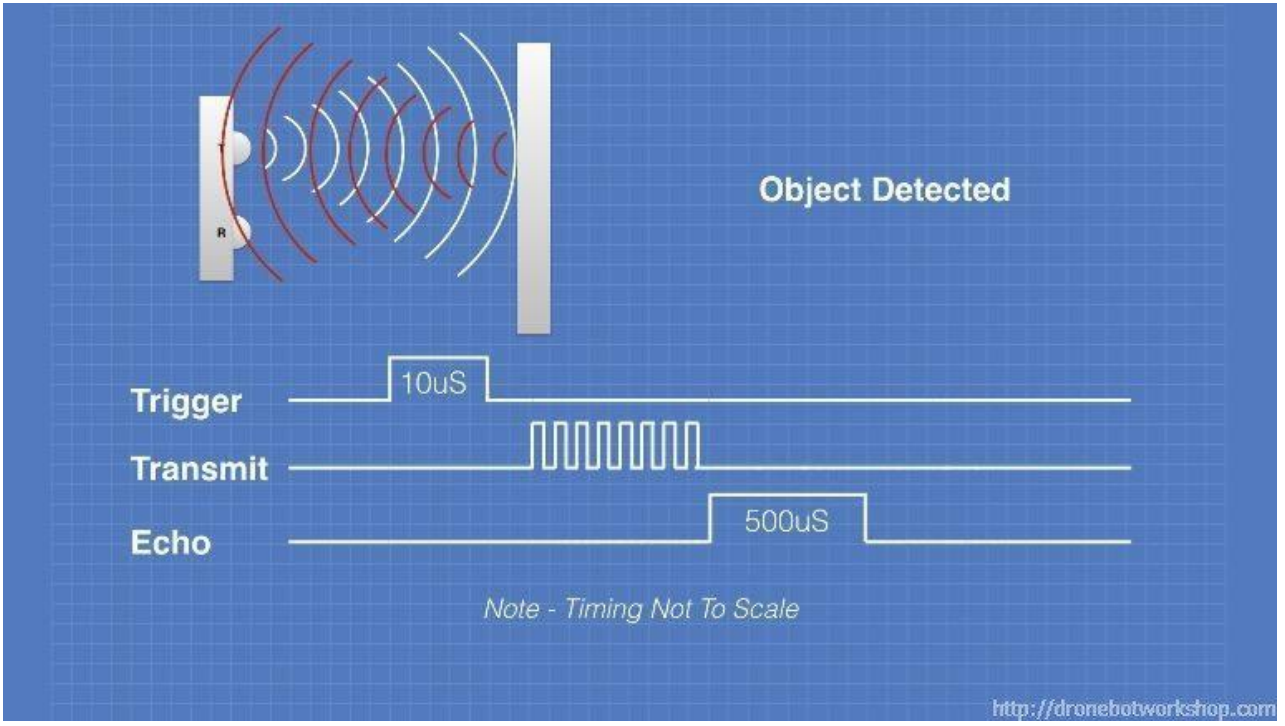
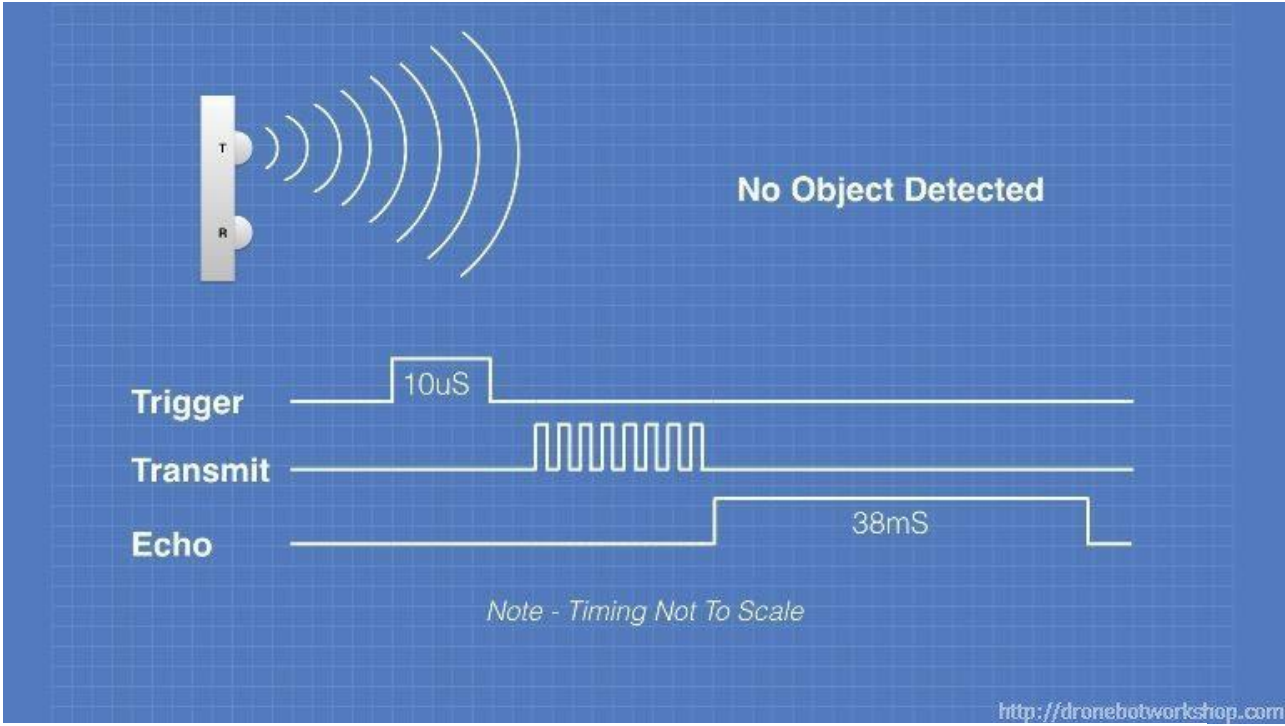
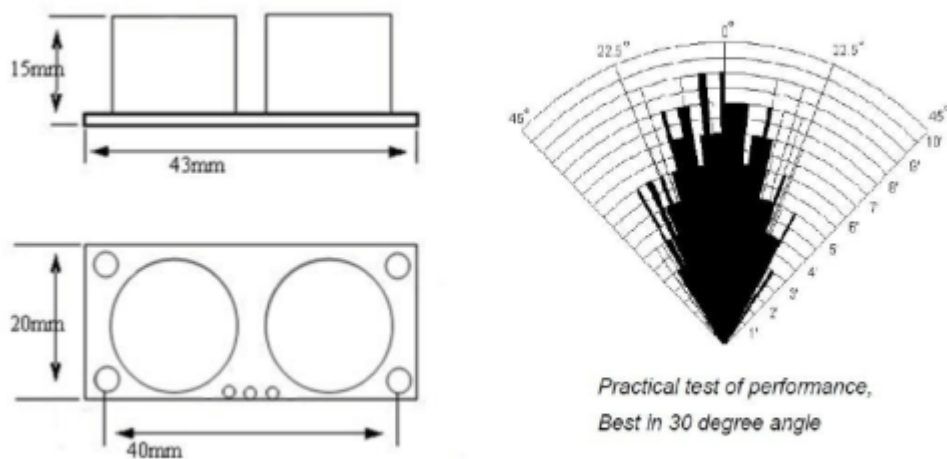


Fig : 3.3.2

The illustration below shows the dimensions of the HC-SR04 Ultrasonic Distance Sensor as well as the effective angle of operation. As you can see the sensor is most accurate when the object to be detected is directly in front of it but you do get a response from objects within a 45 degree “window”. The documentation recommends confining that window to 30 degrees (15 degrees on either side) for accurate readings.



**Fig : 3.3.3**

## 3.4 Servo Motor

### 3.4.1 Definition

A **servomotor** is a rotary actuator or linear actuator that allows for precise control of angular or linear position, velocity and acceleration. It consists of a suitable **motor** coupled to a sensor for position feedback.

### 3.4.2 Mechanism

A servomotor is a closed loop mechanism that uses position feedback to control its motion and final position. The input to its control is a signal (either analogue or digital) representing the position commanded for the output shaft.

The motor is paired with some type of to provide position and speed feedback. In the simplest case, only the position is measured. The measured position of the output is compared to the command position, the external input to the controller. If the output position differs from that required, an error signal is generated which then causes the motor to rotate in either direction, as needed to bring the output shaft to the appropriate position. As the positions approach, the error signal reduces to zero and the motor stops.



**Fig: 3.4.1.1**

## 3.5 RF module

### 3.5.1 Introduction

The RF module, as the name suggests, operates at Radio Frequency. An **RF module** (radio frequency module) is a (usually) small electronic device used to transmit and/or receive radio signals between two devices. In an embedded system it is often desirable to communicate with another device wirelessly. This wireless communication may be accomplished through radio frequency (RF) communication.

### 3.5.2 Types of RF module

Following are the types of RF module

- Transmitter module
- Receiver module
- Transceiver module
- System on a chip module

### 3.5.3 Mechanism

1. Signal through RF can travel through larger distance.
2. TX/RX pair operates at a frequency of 434 Mhz.
3. An RF transmitter receives serial data and transmits it wirelessly through RF through its antenna connected in pin 4
4. The transmission occurs at the rate of 1kbps-10kbps.
5. We have used RF module to demonstrate our project.

### 3.5.4 Applications

- Vehicle monitoring
- Remote control
- Telemetry
- Small-range wireless network
- Wireless meter reading
- Access control systems
- Wireless home security systems



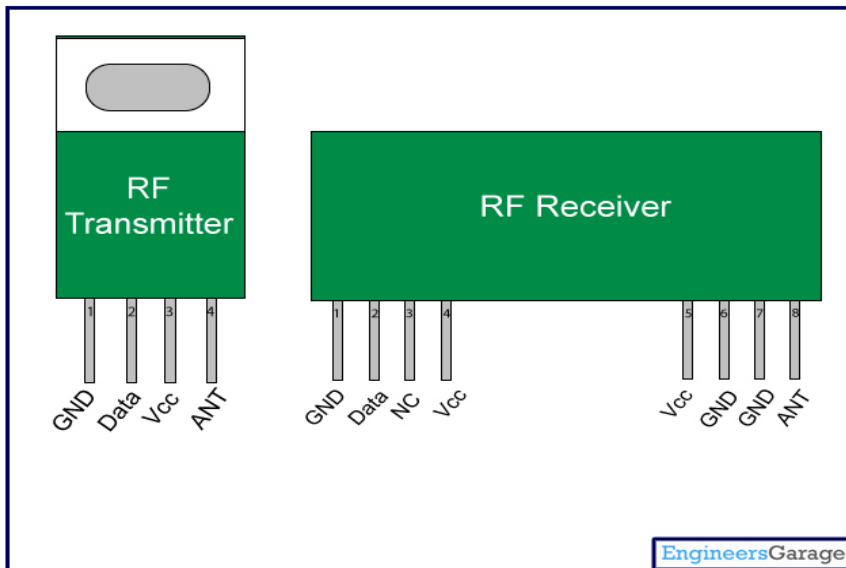
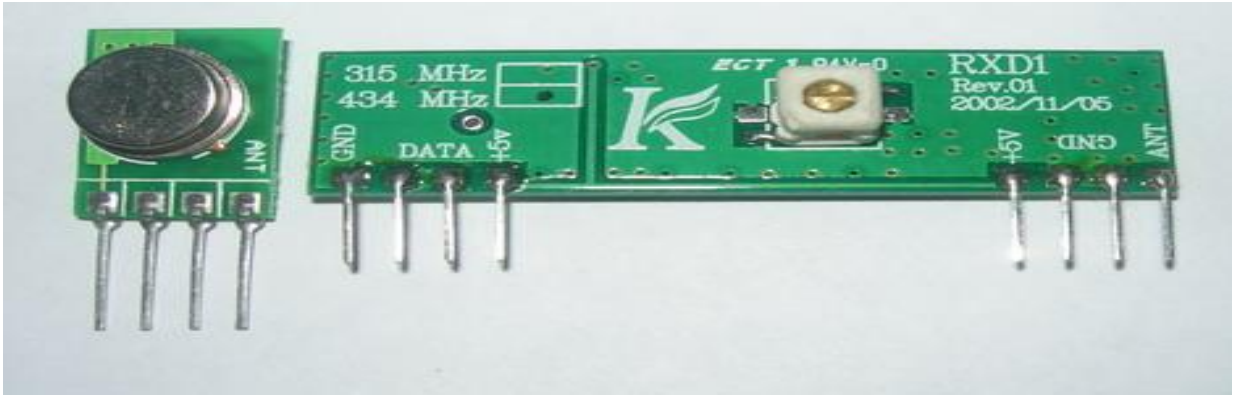


Fig 3.5.1.1

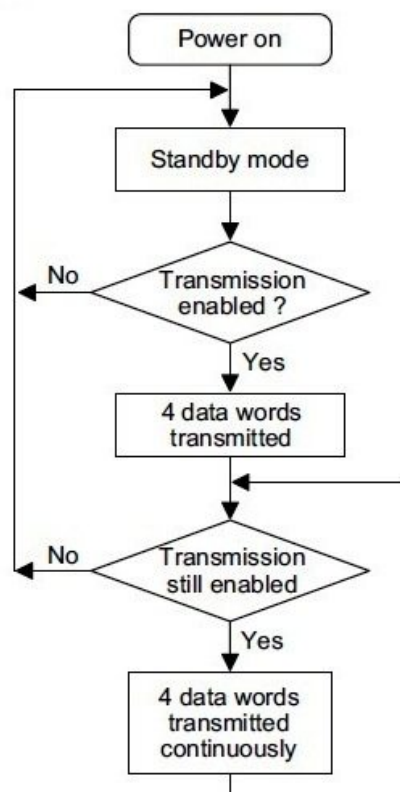
## 3.6 HT12E-ENCODER IC

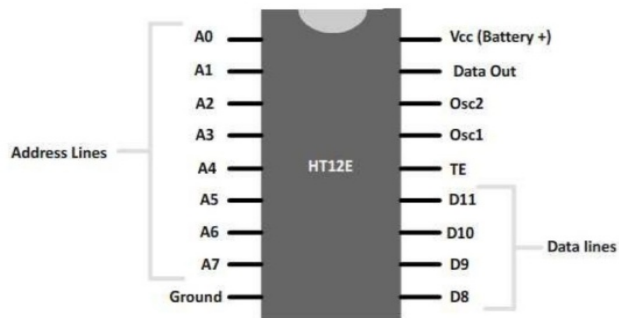
### 3.6.1 Introduction

HT12E is a 2<sup>12</sup> series encoder IC (Integrated Circuit) for remote control applications. It is commonly used for radio frequency (RF) applications. By using the paired HT12E encoder we can easily transmit 12 bits of parallel data serially.

### 3.6.2 Working

The HT12E 2<sup>12</sup> series encoder starts a 4 word transmission cycle upon receiving transmission enable signal on TE input. This output cycle will repeat as long as the transmission is enabled. When the transmission enable (TE) signal switches to HIGH, the encoder output completes the current cycle and stops as shown above. The encoder will be in the Standby mode when the transmission is disabled.





**Fig : 3.7.2.1**

## 3.7 HT12D-DECODER

### 3.7.1 Introduction

HT12D is a  $2^{12}$  series decoder IC (Integrated Circuit) for remote control applications. It is commonly used for radio frequency (RF) wireless communication. By using HT12D decoder we can easily receive 12 bits of parallel data serially.

### 3.7.2 Working

HT12D decoder will be in standby mode initially i.e, oscillator is disabled and a HIGH on DIN pin activates the oscillator. Thus the oscillator will be active when the decoder receives data transmitted by an encoder. The device starts decoding the input address and data. The decoder matches the received address three times continuously with the local address given to pin A0 – A7. If all matches, data bits are decoded and output pins D8 – D11 are activated. This valid data is indicated by making the pin VT (Valid Transmission) HIGH. This will continue till the address code becomes incorrect or no signal is received.

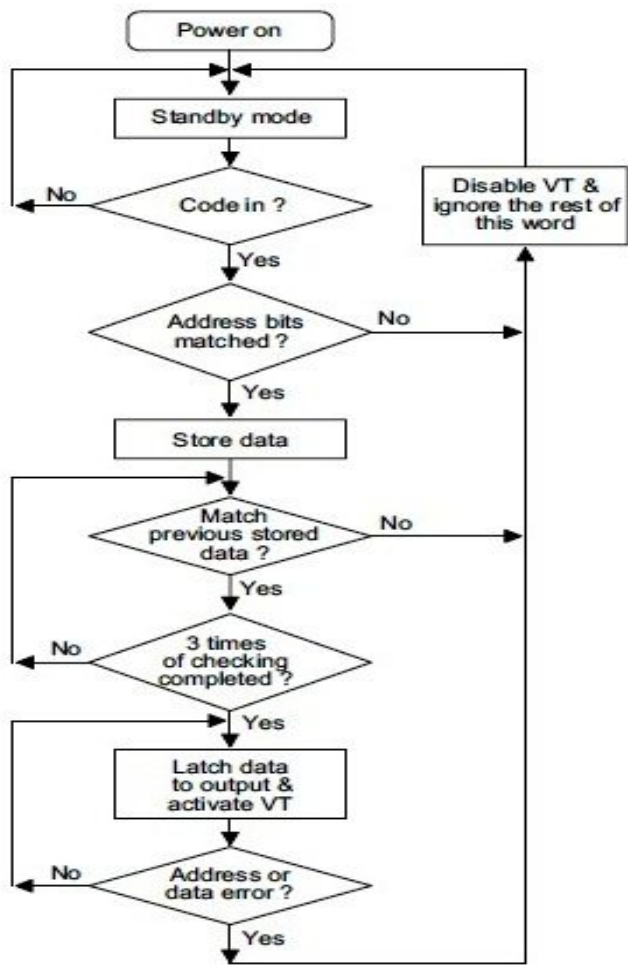
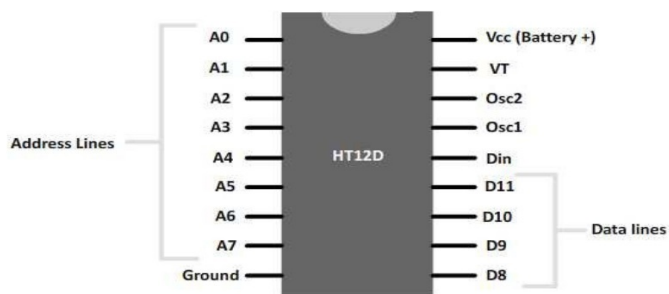


Fig : 3.8.1.1



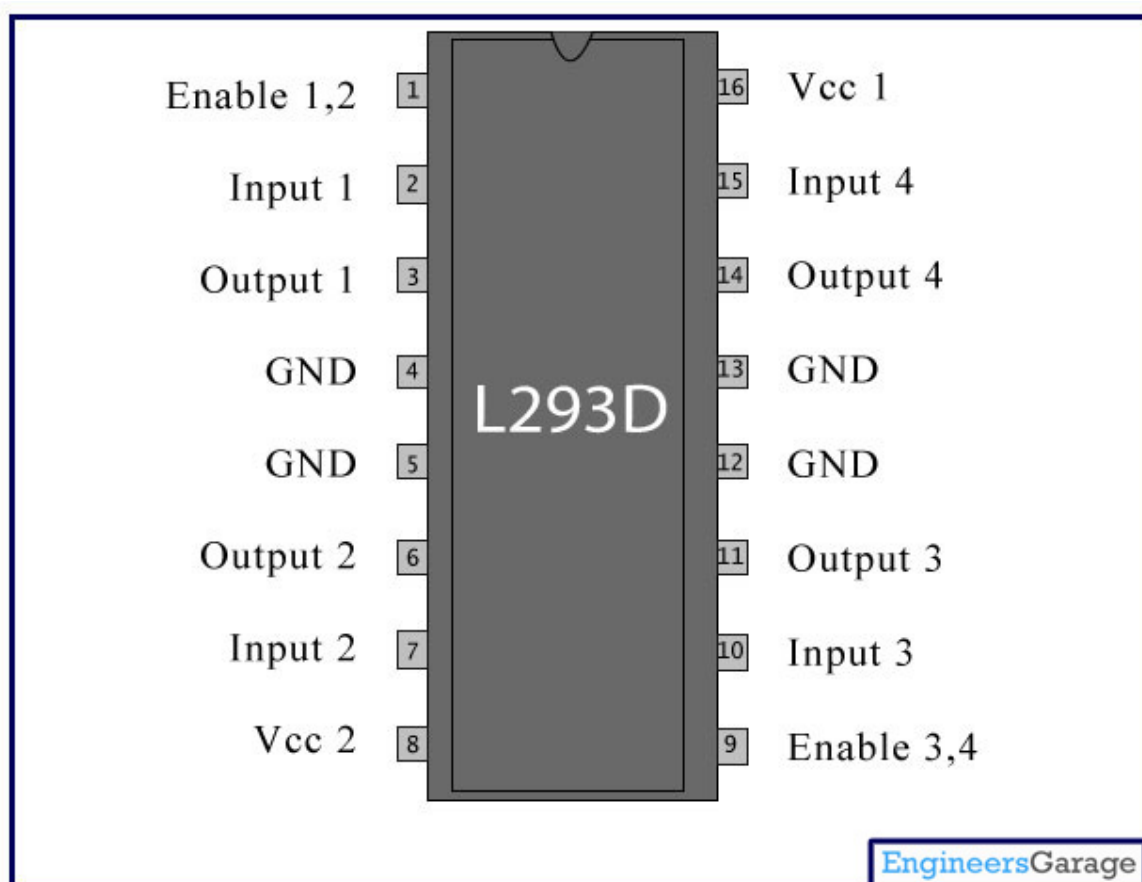
## 3.8 L293D IC

### 3.8.1 Introduction

L293D IC is a typical Motor Driver IC which allows the DC motor to drive on any direction. This IC consists of 16-pins which are used to control a set of two DC motors instantaneously in any direction.

L293D is a dual H-bridge motor driver integrated circuit (IC). Motor drivers act as current amplifiers and provide a high current signal.

### 3.8.2 Pin diagram



### 3.8.3 Pin description

Pin No	Function	Name
1	Enable pin for Motor 1; active high	Enable 1,2
2	Input 1 for Motor 1	Input 1
3	Output 1 for Motor 1	Output 1
4	Ground (0V)	Ground
5	Ground (0V)	Ground
6	Output 2 for Motor 1	Output 2
7	Input 2 for Motor 1	Input 2
8	Supply voltage for Motors; 9-12V (up to 36V)	Vcc <sub>2</sub>
9	Enable pin for Motor 2; active high	Enable 3,4
10	Input 1 for Motor 1	Input 3
11	Output 1 for Motor 1	Output 3
12	Ground (0V)	Ground
13	Ground (0V)	Ground
14	Output 2 for Motor 1	Output 4
15	Input2 for Motor 1	Input 4
16	Supply voltage; 5V (up to 36V)	Vcc

### 3.8.4 Working

There are 4 input pins for l293d, pin 2,7 on the left and pin 15 ,10 on the right . Left input pins will regulate the rotation of motor connected across left side and right input for motor on the right hand side. The motors are rotated on the basis of the inputs provided across the input pins as LOGIC 0 or LOGIC 1.

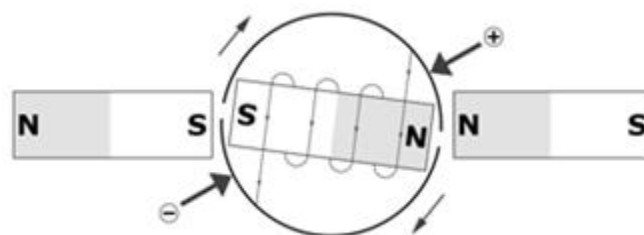
## 3.9 DC MOTOR

### 3.9.1 Definition

A **DC motor** is any of a class of rotary electrical machines that converts direct current electrical energy into mechanical energy.

### 3.9.2Working

The **principle of working of a DC motor** is that "whenever a current carrying conductor is placed in a magnetic field, it experiences a mechanical force". The DC motor is a machine **that transforms electric energy into mechanical energy in form of rotation. Its movement is** produced by the physical behaviour of electromagnetism. DC motors have inductors inside, which produce the magnetic field used to generate movement. An electromagnet, which is a piece of iron wrapped with a wire coil that has voltage applied in its terminals. If two fixed magnets are added in both sides of this electromagnet, the repulsive and attractive forces will produce a torque.



Then, there are two problems to solve: feeding the current to the rotating electromagnet without the wires getting twisted, and changing the direction of the current at the appropriate time. Both of these problems are solved using two devices: a split-ring commutator, and a pair of brushes.

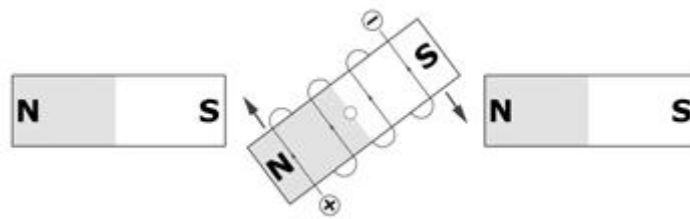


Fig : 3.10.1.1

As it can be seen, the commutator has two segments which are connected to each terminal of the electromagnet, besides the two arrows are the brushes which apply electric current to the rotary electromagnet. In real DC motors it can be found three slots instead of two and two brushes.

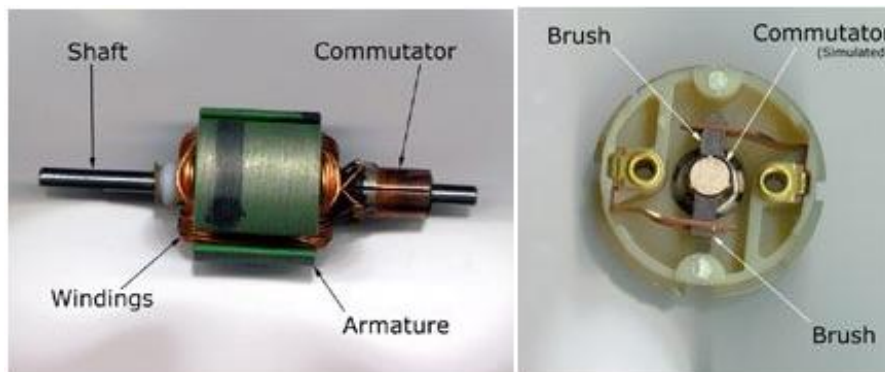


Fig : 3.10.1.2

This way, as the electromagnet is moving its polarity is changing and the shaft may keep rotating.



### 3.10.1 Advantages of DC motor

1. *:-> Speed control over a wide range both above and below the rated speed:* The attractive feature of the dc motor is that it offers the wide range of speed control both above and below the rated speeds. This can be achieved in dc shunt motors by methods such as armature control method and field control method. This is one of the main applications in which dc motors are widely used in fine speed applications such as in rolling mills and in paper mills.
2. *High starting torque:* dc series motors are termed as best suited drives for electrical traction applications used for driving heavy loads in starting conditions. DC series motors will have a starting torque as high as 500% compared to normal operating torque. Therefore dc series motors are used in the applications such as in electric trains and cranes.
3. *Accurate steep less speed with constant torque:* Constant torque drives is one such the drives will have motor shaft torque constant over a given speed range. In such drives shaft power varies with speed.
4. Quick starting, stopping, reversing and acceleration
5. Free from harmonics, reactive power consumption and many factors which makes dc motors more advantageous compared to ac induction motors.

### 3.10.2 Disadvantages of DC motor

1. High initial cost
2. Increased operation and maintenance cost due to presence of commutator and brush gear
3. Cannot operate in explosive and hazard conditions due to sparking occur at brush ( risk in commutation failure).

## 3.11 ROBO CHASIS

### 3.11.1 Definition

A **chassis** is the internal framework of an artificial object, which supports the object in its construction and use. An example of a chassis is a vehicle frame, the underpart of a motor vehicle, on which the body is mounted; if the running gear such as wheels and transmission, and sometimes even the driver's seat, are included, then the assembly is described as a rolling chassis.

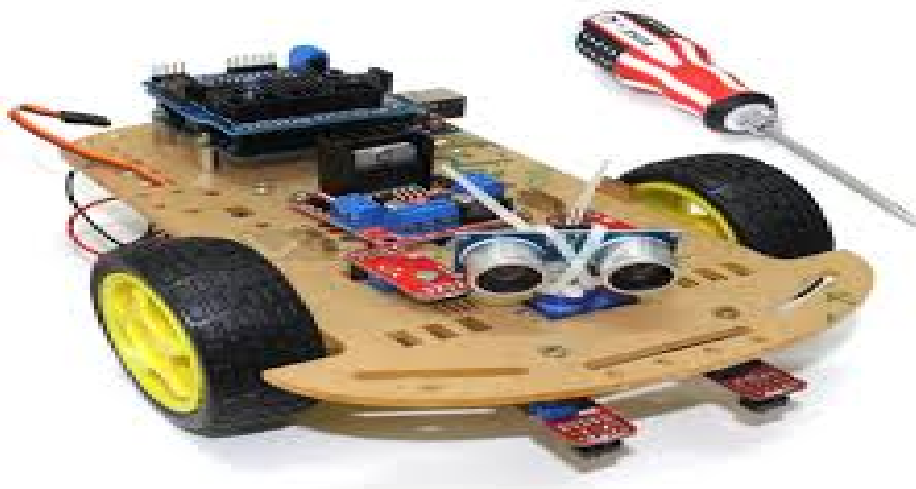


Fig : 3.11

## CHAPTER-4

### SOFTWARE DESCRIPTION

#### a. Arduino IDE

##### 4.1.1 Introduction

**Arduino** consists of both a physical programmable circuit board (often referred to as a microcontroller) and a piece of **software**, or **IDE** (Integrated Development Environment) that runs on your computer, used to write and upload computer code to the physical board.

##### 4.1.2 Programming Language used

First, the Arduino **compiler**/IDE accepts **C** and **C++** as-is. In fact many of the libraries are written in **C++**. Much of the underlying system is not object oriented, but it could be. Thus, "The arduino language" is **C++** or **C**.

### 4.1.3 Getting started with arduino ide

1. Open arduino 1.8.5

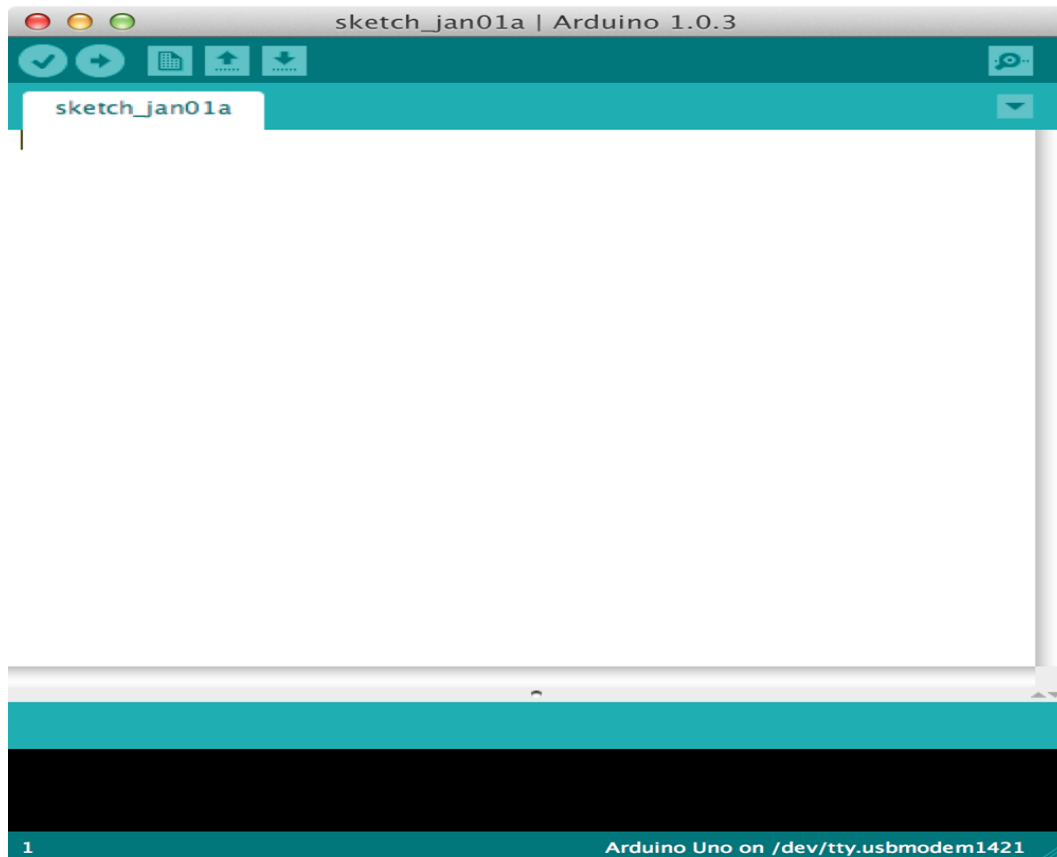


Fig 4.1.3.1

2. Go to file menu and select new page.

3. Write program.

4. Compile

5. Upload program to arduino.

## 4.2 Processing IDE

### 4.2.1 Introduction

**Processing** (programming language) **Processing** is an open-source computer programming language and integrated development environment (**IDE**) built for the electronic arts, new media art, and visual design communities with the purpose of teaching non-programmers the fundamentals of computer programming in a visual context.

### 4.2.2 Processing Software

Word **processing software** is used to manipulate a text document, such as a resume or a report. You typically enter text by typing, and the **software** provides tools for copying, deleting and various types of formatting.

### 4.2.3 Getting Started

1. Open processing IDE 3.3.7.

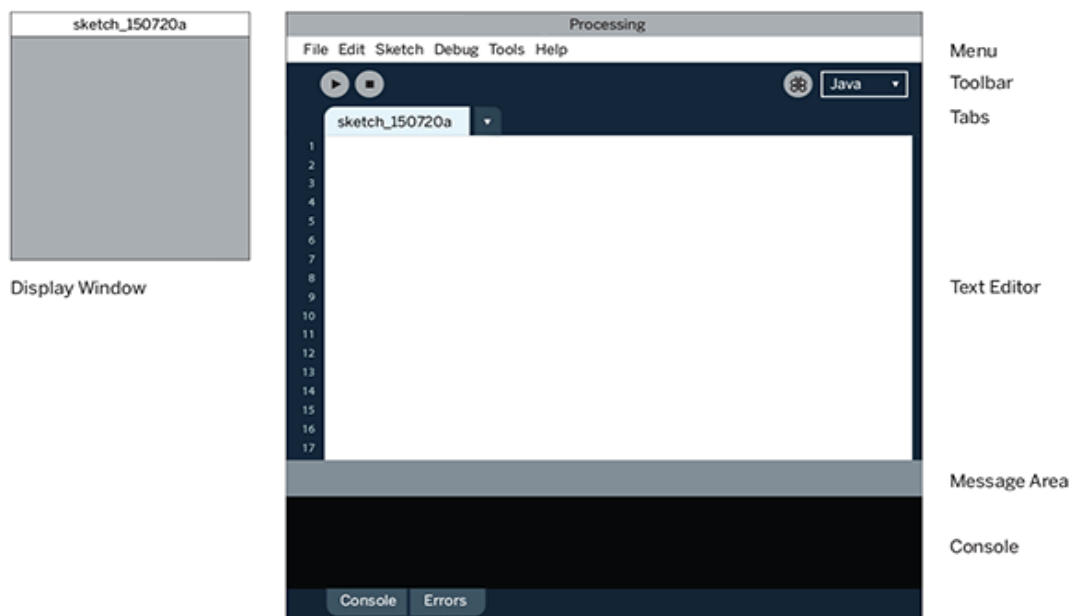


Fig : 4.3.2.1

2. Go to file menu and create new page.
3. Write the code.
4. Run.

### 4.3 How processing IDE communicate with Arduino IDE?

The Arduino IDE and the Processing IDE will communicate with each other through serial communication. The Processing IDE has a serial library which makes it easy to communicate with the Arduino.

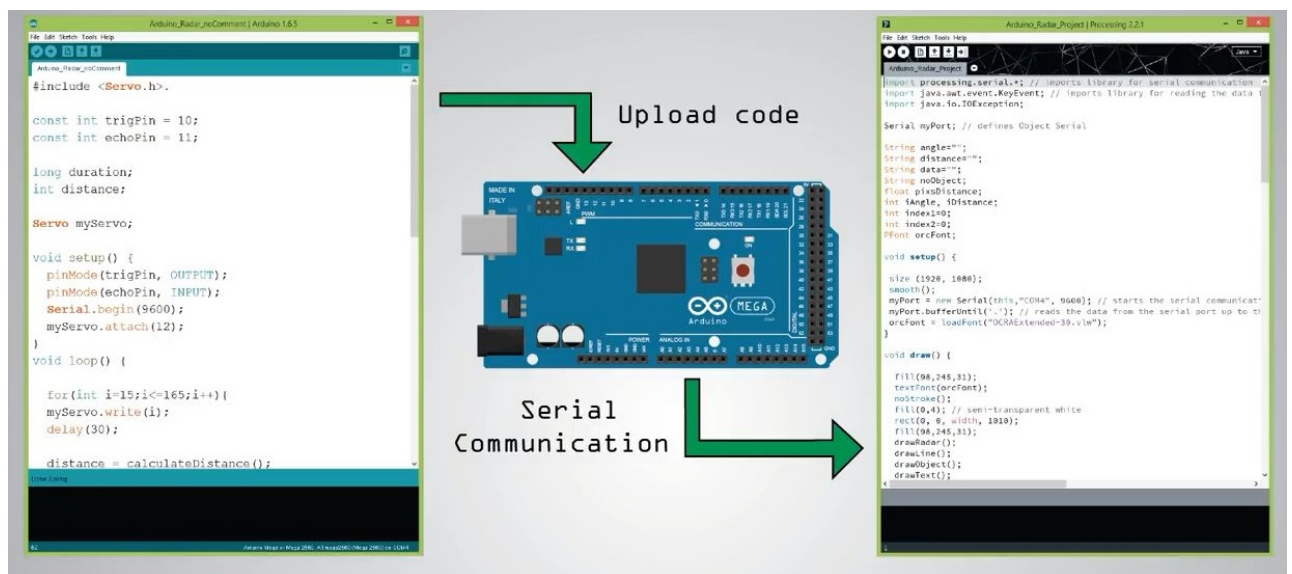


Fig : 4.3.1

# CHAPTER 5

## METHODOLOGY

### 5.1 Schematic Diagram

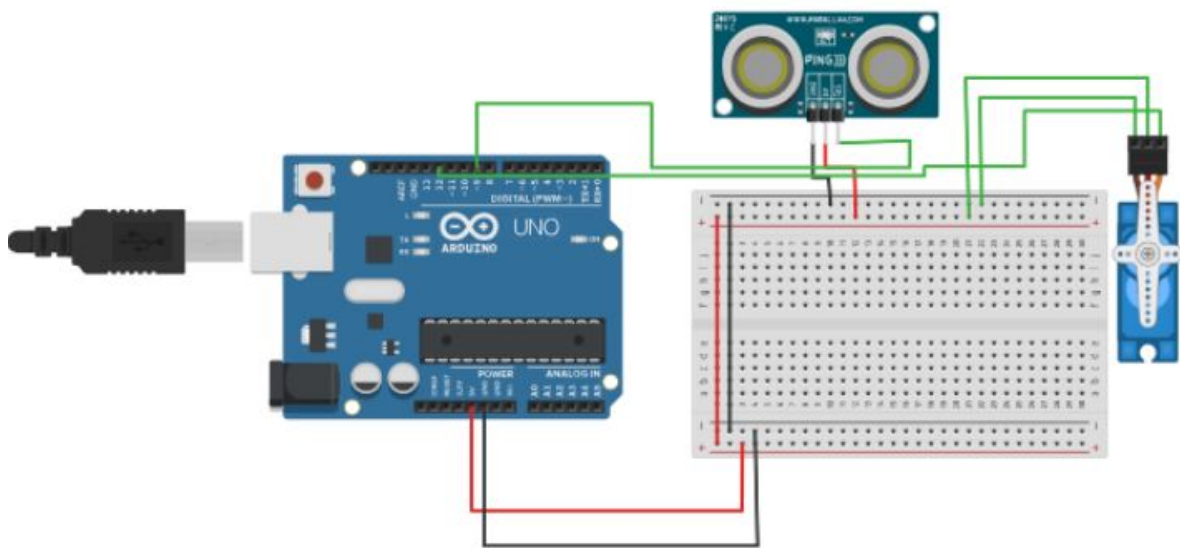


Fig 5.1.1

### 5.2 Implementation

1. Wireless distance measurement system is used to measure the distance between two object precisely.

In this particular project we are using an ultrasonic sensor to measure the distance and we placed the ultrasonic sensor on the top of a servo motor to rotate it at a range of 15 degree to 165 degree.

So by this angle range upto 400cm distance the ultrasonic senses can locate and measure the distance of any object .

2. Now for the hardware port first we take a male to male jumper wire and connect it with 5V pin and connect the other end to the positive rail of breadboard.

Next we take another male to male jumper wire and connect it to the 'GND' pin of Arduino and we connect the other port to negative rail of the breadboard.

After that we connect 'Vcc' and 'GND' pin of both ultrasonic sensor and servo motor to the positive and negative rail of the breadboard respectively. Next we connect the trigger pin of ultrasonic sensor to 'pin 9' of Arduino board and we connect pin of ultrasonic sensor to 'pin 11' of Arduino board and we connect the data pin of servo motor to 'pin 12' of Arduino board. And hence the connection of Arduino is completed.

Next we write the code on Arduino IDE and burn it to the Arduino board.

3. We use 'processing 3.3.7' software. It is mainly programming language and environment built for the electronics art and graphics used design.

We use this software to locate the object on the computer screen. And print the distance of the object measured by the ultrasonic sensor.

4. We use 'processing IDE' to write the code processing IDE similar to the 'Arduino IDE'. And the 'processing IDE' communicate through serial communication with the 'Arduino IDE'.

5. For the communication process we send the data received from ultrasonic sensor to the serial monitor with the same additional characters. These data in the serial monitor will be later received by the 'processing IDE' and hence the communication between Arduino IDE and processing IDE is completed.

6. Now we can see the distance of the object at which angle it is located as well as the location of the object in the monitor.



## CHAPTER 6

### RESULT

The working model of the proposed distance measurement system using ultrasonic sensor was successfully designed and implemented. The circuit was able to measure distance upto 400cm. The circuit was also able to locate the object. Circuit was tested to measure various distance .It has a fast response. The ultrasonic module works good. By using ultrasonic sensor we were able to reduce cost and increase efficiency. This implementation has been the readily used in the fast growing electronic industry.

## CHAPTER 7

### APPLICATION

1. Driverless car.
2. Robotics
3. To measure the level of fuel in the aircraft fuel tank.
4. In radar

## CHAPTER 8

### CONCLUSION AND FUTURE SCOPE

#### 8.1 Conclusion

The objective of this project was to design and implement an wireless distance measurement device using ultrasonic sensor. By using the system we can not only calculate the distance of the object but we can also locate the object.

The following can be concluded from the above project-:

1. The system can calculate the distance of the object without errors.
2. The system can locate the object.
3. The system provide low cost and efficient solution.

#### 8.2 Future scope

1. We can use humidity sensors in future to measure distance in different environment.
2. Using ultrasonic sensor with better specification we can increase the distance measurement range.
3. This system is used in driverless car to detect obstacle.

## CHAPTER 9

### REFERENCES

1. Arduino programming – Richard Bloom
2. Arduino robotics – John David Warner
3. Ultrasonic sensor and technology – Stefan Cokis
4. Servo motor and industrial control theory – Raizolla Firozian